

## **No technical fouls for incorrect numbers in scorebook**

### **GASO GAME RULES**

#### **(Open Period Events: May 17-19, July 11-14 and 19-21)**

**\*\*Teams may be comprised of players with high school eligibility remaining and unsigned seniors from the class of 2024. Seniors from the Class of 2024 who have signed a Letter of Intent (athletic scholarship papers) with a 4-year college at any level to play college basketball during the 2024-2025 season are not eligible.**

**\*\*A player may play for only one team at the OPEN PERIOD event due to NCAA game rules**

**\*\*Unsigned seniors must play in the NBA division.**

Texas UIL High School game rules will apply with the following exceptions and reminders:

1. A 3 minute guaranteed warm-up time will be given between games.
2. If a team does not have their starting 5 ready to take the court at the assigned game time, the game clock will begin running at tip-off time. For every minute the team is late, the opposing team will be awarded 2 points. After 10 minutes, if the team does not have their starting 5 ready to play, the game becomes a forfeit. If a team is ready at anytime while the clock is running, the game will start with that many minutes left in the first half.
3. There will be two 15-minute halves with a regulation clock in the HS divisions. There will be two 14-minute halves with a regulation clock in the 7<sup>th</sup>/8<sup>th</sup> grade divisions.
4. Each team has 1 full timeout and two 30 second timeouts.
5. The bonus (1 and 1) goes into effect on the 8<sup>th</sup> foul of each half. (no double bonus)
6. There will be a 2-minute halftime.
7. A player fouls out on the 6th foul.
8. If a team is ahead by 30 points or more in the last 6 minutes, the clock will remain running. If a team is ahead by 20 points or more in the last 3 minutes, the clock will remain running.
9. Overtime is first team to score 5 points. There will be no clock. No timeouts in overtime.
10. Code of Conduct: A referee or gym director has the right to remove a player, coach or fan from the game or facility if they are displaying conducted deemed to be disrespectful or disruptive towards the game and event.

## **PLEASE NOTE**

For scoreboard purposes, the team in light-colored jerseys will be the home team and will sit to the right of the scorer's table (when facing the court).

**On the game schedule, the team listed first is HOME and will wear LIGHT colored jerseys. In bracket play, the top team is HOME and will wear LIGHT colored jerseys.** Each team is responsible for their own jerseys...bring 2 different colored jerseys or reversible 2-colored jerseys with you to each game.

Each team must provide their own warm-up balls. The home team provides the game ball.

### **THE BREAKERS FOR POOL PLAY**

If there is a tie in pool play, the seeding order from the pool will be determined by:

1. **2-way tie:** head-to-head winner wins the tiebreaker and gets the higher seed.
2. **3-way tie:** point spread (up to a 15-point maximum per game) will be used to determine the higher seed. The point spread in head-to-head games between the 3 teams involved in the tie will be used.
3. **If this still results in a 3-way tie,** point spread against the team in your pool uninvolved in the 3-way tie (up to a 15-point maximum) will determine bracket seeds.
4. **If this still results in a 3-way tie,** points allowed will determine bracket seeds.

If your pool finishes in a tie, the game scores will be verified with the gym directors at each site and the tie breaker will be posted by GREAT AMERICAN SHOOT-OUT staff on the GASO app.